

Student Name: _____

ID #: _____

Email: _____

Phone #: _____

3D MODELING SPECIALIZATION

Associate of Applied Science Degree

2009-2010 Catalog

A specialized course of study focusing on a 3D modeling and rendering career path. Courses provide a balance between 3D technical skills and the development of strong modeling and surfacing aesthetics, culminating in a portfolio-building project targeting a 3D modeling career path.

			<i>Semester</i>	<i>Transferred</i>	<i>Sub/Waive</i>
Semester I					
ARTV	1473	Drawing for Animation	_____	_____	_____
ARTC	1409	Basic Illustration	_____	_____	_____
ARTV	1445	3D Modeling and Rendering I	_____	_____	_____
MATH		Mathematics ¹	_____	_____	_____
Semester II					
+ARTV	1441	3D Animation I	_____	_____	_____
+ARTV	1211	Storyboard	_____	_____	_____
+ARTV	2471	3D Lighting and Surfacing	_____	_____	_____
+ARTV	1472	Digital Painting	_____	_____	_____
Semester III					
+ARTV	2445	3D Modeling and Rendering II	_____	_____	_____
		Humanities/Fine Arts ¹	_____	_____	_____
Semester IV					
+ARTV	2475	3D Modeling and Rendering III	_____	_____	_____
+GAME	1434	Video Game Art	_____	_____	_____
+ARTV	2472	3D Pre-Production	_____	_____	_____
ARTV	1451	Digital Video	_____	_____	_____
Semester V					
+ARTV	2477	3D Production	_____	_____	_____
		Restricted Elective ²	_____	_____	_____
ENGL	1301	English Composition I	_____	_____	_____
		Oral Communication ¹	_____	_____	_____
Semester VI					
#ARTV	2335	Portfolio Development for Animation	_____	_____	_____
		Social and Behavioral Science ¹	_____	_____	_____

¹ Select from the appropriate section of the General Education Course list.

¹ Restricted electives: ARTS 2326 Sculpture I, ARTS 2316 Painting I, ARTS 2323 Life Drawing I, DFTG 1405 Technical Drafting.

+ Prerequisites: see Course Description.

Capstone class-- Department approval required.

Student Name: _____

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3D MODELING CERTIFICATE

2009-2010 Catalog

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			<i>Semester</i>	<i>Transferred</i>	<i>Sub/Waive</i>
Semester I					
ARTV	1473	Drawing for Animation	_____	_____	_____
ARTC	1409	Basic Illustration	_____	_____	_____
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Semester II					
+GAME	1434	Video Game Art	_____	_____	_____
+ARTV	1441	3D Animation I	_____	_____	_____
+ARTV	1211	Storyboard	_____	_____	_____
+ARTV	2471	3D Lighting and Surfacing	_____	_____	_____
Semester III					
+ARTV	2445	3D Modeling and Rendering II	_____	_____	_____
+ARTV	1472	Digital Painting	_____	_____	_____
Semester IV					
+ARTV	2475	3D Modeling and Rendering III	_____	_____	_____
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ARTV	1451	Digital Video	_____	_____	_____
Semester V					
+ARTV	2477	3D Production	_____	_____	_____
#ARTV	2335	Portfolio Development for Animation	_____	_____	_____
		Restricted Elective ¹	_____	_____	_____

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